



# Tiffany Tong

Industrial Designer + Illustrator

## Tiffany Tong

Los Angeles, CA

626.531.4051

tiffanytong5729@gmail.com

[tiffanytongdesign.com](http://tiffanytongdesign.com)

## About

I am a versatile industrial designer driven by the belief that play belongs in everyday life, creating interactive works through diverse materials and processes that inspire curiosity, engagement, and joy

## Education

### ArtCenter College of Art & Design

2020 - 2026

Bachelor of Science | Product Design

## Skills

### Sketching & Prototyping

Painting, sketching, digital prototyping, and model making, machining, and fabricating.

### Communication

Good interpersonal, written and oral communication skills. Great at working cross-functionally with other departments.

### Organization

Very detail-oriented, quick learner and great time management.

### Software

Adobe Creative Suite, Illustrator, Photoshop, Solidworks, Keyshot, Vizcom Ai, Figma, Microsoft Suite

### Woodworking

Workshop experience in working with various materials such as wood plastics, metals, etc...

### Metalworking

MIG welding and TIG welding

### Laser Machine

Universal Laser Systems (CO2 Lasers)

### Languages

English and Chinese (Mandarin)

## Experience

### Teaching Assistant | Product Design 3 | ArtCenter College of Design Fall 2023- Spring 2026

- Assisted students in problem-solving and helped the teacher teach the class.
- Helped the students in concept development and research for their projects.

### Product Design Intern | Hasbro

June 2025- December 2025

- Provided design and development support for upcoming product releases including Kpop Demon Hunters, Baby Alive, and Peppa Pig.
- Contributed research and trend insights to pitch for potential licensed properties, helping to inform business strategy and decision making.
- Pitched a co-op project concept and led a team of cross functional partners to further develop a white space opportunity around future IP potential.
- Prepared design specs and art direction for overseas partners and vendors, guiding manufacturing and mass production.

### Design Intern | Ravenhill Studio

August 2024- January 2025

- Assisted in all aspects of the design process, including prototyping innovative lighting designs and troubleshooting design challenges.
- Evaluated samples and models to ensure quality and details were consistent with the original vision and the brand standard.
- Constructed 3D models and construction drawings to send to vendors.

### Industrial Design Intern | Momentum

July 2024 - November 2024

- Developed exceptional design concepts and visualizations for children's products that focus on ergonomic designs to help children with disabilities enjoy play.
- Conducted comprehensive product research to ensure usability and safety.

### Freelance Creative Designer | SupplyFrame, Inc.

April 2024 - September 2024

- Partnered with leadership to support a start-up product launch with branding graphics, packaging design, prototyping, and illustration.
- Assisted in technical development by creating mockups and collaborated on strategic approaches to support product development.

## Recognition

### Design Emphasis Finalist

August 2024

- Designed and fabricated a side chair that was one of the finalists at the Design Emphasis 2024.

### ArtCenter Student Gallery

Honor of being showcased in the gallery

Spring 2024 | Side Chair

Spring 2023 | ADHD Board Game

Fall 2022 | Luxury Speaker

### Society of Illustrators

June 2022

- "The Peacock" was one of the winners in the Society of Illustrator and earned the Carol Murray Scholarship.